

# Study of Internet of Things Using FOG Computing

Priyanka D. Raut<sup>1</sup>, Prof. Sachin Vyawahare<sup>2</sup>

M. E. Scholar, Sanmati Engineering College, Washim, India<sup>1</sup>

Assistant Professor, Department of CSE, Sanmati Engineering College, Washim, India<sup>2</sup>

**ABSTRACT:** Fog computing is a research area that targets on providing services and specifying customers' needs in the space between "Ground" and "Cloud". In the current cloud-based Internet-of-Things (IoT) model, smart devices (such as sensors, smart phones) exchange information through the Internet (routers and/or servers on cloud) to cooperate and provide services to users, which could be citizens, smart home systems, and industrial applications. Even though the cloud based IoT model describes a uniform, concise, and scalable solution for supporting IoT applications, the deployments of IoT applications on cloud and are facing the challenges originated from economic considerations, social concerns, technical limitations, and administrative issues. The Internet of Things expands its reach into virtually every domain, high-speed data processing, analytics and shorter response times are becoming more necessary than ever. Meeting these requirements is somewhat difficult through the current centralized, cloud-based model powering IoT systems, but can be made possible through fog computing brings computing resources and application services closer to the edge, the most rational and efficient spot in the range between the data source and the cloud.

**KEYWORDS:**Text detection, Morphological operations, Connected component labelling.

## I. INTRODUCTION

The Internet of Things (IoT) promises to make many items with consumer electronic devices, home appliances, medical devices, cameras, and all types of sensors part of the Internet environment [1]. This opens the access to innovations that make possible new interactions among things and humans, and enables the realization of smart cities, infrastructures, and services that enhance the quality of life. The researchers approximation that the IoT could have an economic impact—including, for example, revenue generated and operational savings of \$11 trillion per year, which would represent about 11 percent of the world economy; [2] and that users will deploy 1 trillion IoT devices. The Internet of Things can be a person with a heart monitor implant, a farm animal with a biochip transponder, an automobile that has fixed sensors to aware the driver when tire pressure is low or any other natural or man-made object that can be assigned an IP address and provided with the ability to transfer data over a network. IoT has evolved from the convergence of wireless technologies, microelectromechanical systems (MEMS), micro services and the internet. The meeting has helped split down the silo walls between operational technologies (OT) and information technology, allowing unstructured machine-generated data to be analysed for insights that will drive improvements.

Fog computing extends the Cloud Computing model to the perimeter of the network, thus enabling a new type of applications and services.

The characteristics of the Fog are:

- a) Low latency and location awareness
- b) Wide-spread geographical distribution
- c) Mobility
- d) Very huge number of nodes
- e) Prime role of wireless access,

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- f) Strong presence of streaming and real time applications
- g) Heterogeneity.

In this paper we argue that the above characteristics make the Fog the appropriate platform for a number of critical Internet of Things (IoT) services and applications, namely, Connected Vehicle, Smart Grid, Smart Cities, and, in general, Wireless Sensors and Actuators Networks (WSANs).

## II. NEED OF FOG COMPUTING

### 2.1 The Challenge

The IoT promises to bring the connectivity to an earthly level, every home, vehicle, and workplace with smart, Internet-connected devices. But as dependence on our newly connected devices increases along with the benefits and uses of a growing technology, the consistency of the gateways that make the IoT a functional reality must increase and make uptime a near guarantee [3]. As every appliance light, door, piece of clothing etc. The Internet of Things is poised to apply major stresses to the current internet and data center infrastructure. Gardner predicts that the IoT may include 26 billion connected units by 2020.

### 2.2 The Solution

To deal with this challenge, Fog Computing is the champion. Fog computing allows computing, decision making and action-taking to occur via IoT devices and only pushes related data to the cloud, Cisco coined the term “Fog computing” and gave a brilliant definition for Fog Computing: “The fog extends the cloud to be earlier to the things that produce and act on IoT data. These devices, called fog nodes, can be deployed anywhere with a network connection: on a factory floor, on top of a power pole, alongside a railway track, in a vehicle, or on an oil rig. Any device with computing, storage, and network connectivity can be a fog node. Examples include industrial controllers, switches, routers, embedded servers, and video surveillance cameras.”

2.3 To understand Fog computing concept, the following actions define fog computing

- Analyzes the mainly time-sensitive data at the network edge, close to where it is generated as a substitute of sending vast amounts of IoT data to the cloud.
- Acts on IoT data in milliseconds, based on strategy.
- Sends preferred data to the cloud for chronological analysis and longer-term storage.

### 2.4 Benefits of using Fog Computing

- Minimize latency
- Conserve network bandwidth
- Deal with security concerns at all stage of the network
- Operate reliably with quick decisions
- Collect and secure wide range of data
- Move data to the best place for processing
- Lower operating cost of using high computing power only when needed and less bandwidth
- Better analysis and insights of local data

Keep in mind that fogs computing is not a replacement of cloud computing by any evaluate, it works in combination with cloud computing, optimizing the use of available resources. But it was the product of a need to address two challenges, real-time process and action of incoming data, and limitation of resources like bandwidth and computing

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power, another factor helping fog computing is the fact that it takes advantage of the distributed nature of today's virtualized IT assets. This improvement to the data path hierarchy is enabled by the increased compute functionality that manufacturers are building into their edge routers and switches.

### 3. Characterization of Fog Computing

Fog Computing is a highly virtualized platform that provides compute, storage, and networking services between end devices and conventional Cloud Computing Data Centers, normally, but not entirely located at the edge of network.

Let us list them with pointers to motivating examples.

- Edge location, alertness, and low latency. The origins of the Fog can be traced to early proposals to support endpoints with rich services at the edge of the network, including applications with low latency requirements (e.g. gaming, video streaming, and augmented reality)[10].
- Geographical Distribution: In sharp contrast to the more centralized Cloud, the services and applications embattled by the Fog demand broadly scattered deployments. The Fog, for instance, will play an active role in delivering high feature streaming to moving vehicles, through proxies and contact points positioned along highways and tracks [6].
- Large-scale sensor networks to monitor the setting and the Smart Grid are other examples of essentially distributed systems, requiring distributed computing and storage assets.
- Very large number of nodes, as a consequence of the wide geo-distribution, as evidenced in sensor networks in common and the Smart Grid in exacting. Support for mobility. It is essential for many Fog applications to communicate directly with mobile devices, and therefore
- Support mobility techniques, such as the LISP protocol, that decouple host identity from location identity, and require a distributed directory system.
- Real-time Interactions: Important Fog applications engage real-time interactions rather than batch processing prevalence of wireless right to use
- Heterogeneity: Fog nodes come in different form factors, and will be deployed in a wide variety of environments.
- Interoperability and federation Seamless support of certain services (streaming is a good example) requires the cooperation of different providers. Hence, Fog mechanism must be able to interoperate, and services must be federated diagonally domains.
- Support for on-line analytic and interplay with the Cloud. The Fog is positioned to play a significant role in the intake and processing of the data close to the cause. We detailed in section 4 on the interplay between Fog and Cloud regarding Big Data.

### 4. How fog computing pushes IoT intelligence to the edge

As the Internet of Things evolves into the Internet of Everything and expands its get to into nearly every area, high-speed data processing, analytics and shorter response times are fetching more essentially than ever [5]. Meeting these requirements is somewhat difficult through the existing centralized, cloud-based representation powering IoT systems, but can be made probable through fog computing, a decentralized architectural blueprint that brings computing

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resources and application services closer to the edge, the most rational and well-organized spot in the continuum between the data source and the cloud. The phrase fog computing, coined by Cisco, refers to require for bringing the compensation and power of cloud computing closer to where the data is being generated and acted upon. Fog computing reduces the quantity of data that is transferred to the cloud for giving out and analysis, while also improving security, a major concern in the IoT industry. Here is how transitioning from the cloud to the fog can help contract with the current and future challenges of the IoT industry.

## 5. The Problem with the Cloud

The IoT owes its explosive growth to the association of objective things and function technologies (OT) to analytics and machine learning applications, which can help glean insights from device-generated data and enable devices to create “smart” decisions lacking human involvement. Currently, such resources are mostly being provided by cloud service providers, where the computation and storage capacity exists [4]. However, in spite of its power, the cloud model is not applicable to environments where operations are time critical or internet connectivity is deprived. This is especially true in scenarios such as telemedicine and patient concern, where milliseconds can have serious consequences. The same can be said about vehicle to vehicle communications, Where the prevention of collisions and accidents can't pay for the latency caused by the roundtrip to the cloud server. The cloud paradigm is like having your brain command your limbs from miles away — it won't help you where you require sudden reflexes. Besides, having every device associated to the cloud and sending unprocessed data over the internet can have privacy, security and legal implications, especially when dealing with sensitive data that is subject to separate regulations in different countries.

## 6. Does the fog eliminate the cloud

Fog computing improves efficiency and reduces the amount of data that wants to be sent to the cloud for giving out. But it's here to complement the cloud, not replace it. The cloud will continue to have a pertinent role in the IoT cycle. In fact, with fog computing shouldering the load of shortrange analytics at the perimeter, cloud resources will be freed to take on the heavier tasks, especially where the analysis of historical data and huge datasets is apprehensive. Insights obtained by the cloud can help update and tweak policies and functionality at the fog layer [7, 8]. And there are still many cases where the centralized, highly proficient computing infrastructure of the cloud will outperform decentralized systems in concert scalability and expenses. This includes environments where data needs to be analyzed from largely dispersed sources. It is the combination of fog and cloud computing that will accelerate the adoption of IoT, especially for the enterprise.

## III. CONCLUSION

We have implemented an automatic text detection technique from an image for Inpainting. Our algorithm successfully detects the text region from the image which consists of mixed text-picture-graphic regions. We have applied our algorithm on many images and found that it successfully detect the text region.

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